

CANDIDATE
NAME

CENTER
NUMBER

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CANDIDATE
NUMBER

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Year:2

INITIAL STEPS

Stage 2: Starting Programming & Starting Searches

<u>For Tutor use</u>		
Candidate was able to:	Pass/ Merit	Please tick
<ol style="list-style-type: none"> 1. Use buttons, menu, and indexes to search for and navigate to information 2. Use keywords to search for information 3. Provide evidence of research undertaken 4. Select appropriate keywords 5. Select appropriate results 6. Write labels and values in the Excel sheet 	<p>P</p> <p>P</p> <p>P</p> <p>M</p> <p>M</p>	
<ol style="list-style-type: none"> 1. Plan a short sequence of instructions (an algorithm) to achieve specified objective 2. Create a program as a sequence of instructions to achieve a specified objective 3. Predict what the sprite will do when given a short program as a sequence of instructions 4. Create a program that moves a sprite at least five times and turns it through angles of other than 90 or 180 degrees, to reach a specific target 5. Correct (debug) a short program containing one error 	<p>P</p> <p>P</p> <p>P</p> <p>M</p> <p>M</p>	



Harvest International Schools

IGCSE Department

3rd Term Exam 2023/2024

Year: Year 2

Subject: (ICT)

Date:

Name:

Class Name:

Total Mark

.....

25

Practical test

Create an Excel spreadsheet similar to this one and complete some of the below tasks.

	A	B	
1	Animals in the reserve		
2			
3	Zebras	6	
4	Lions	4	
5	Giraffes	3	
6	Cheetahs	2	

Then:

1. type the word 'cat' in cell A7
2. Type the number '25' in cell B7
3. Type your name in cell A8
4. Save the file with a new file name.

Good luck